* Ship control +
* Multiplayer (local host) [Lobby]
* Chain mechanic (mouse) +
* Minimap
* Healthbar ~
* Super power mana ~
* Meteors ~
* Planets (Gravity object) +
* Ship variation (small fast (hyper jump), big powerful (Stone cannon), medium standard(Laser))
* Trailer
* Endscreen
* Coins
* Effects
* Interface